

Daniel Picknell

Address: Henlow, SG16 6AF.

Phone: 07415202051 | **Email:** d.picknell1999@gmail.com

LinkedIn: www.linkedin.com/in/daniel-picknell-661173221

Portfolio: www.danielpicknell.co.uk

Profile Summary

Collaborative Game Designer with proficiency in Unreal Engine 5 and project development. Successfully coordinated a 30+ person team over a year-long production timeline to ship a published product. Adaptable, professional, and equipped with the industry standard knowledge required to add immediate value to your design team.

Work Experience

01/26 - 05/26 Milestone UK, Shillington

Graphics & Web Design (Fixed Project Term Based)

- Rebuilding their existing website from the ground up onto a new more stable web host.
- Reworking assets and pages to be more in line with their current services.

05/25 - 12/25 IET, Stevenage

Digital Systems Administrator (Fixed Project Term Based)

- Editing existing media bank assets.
- Updating website for future use.
- Implemented new structure for asset management for future use in the IET.
- Liaise with team on requirements needed and feedback of progress.
- Working without delay on and off-site without complications.

2022 - 2025 Liebherr, Biggleswade

Front Desk Receptionist / Administrator

- Representing the welcoming face of Liebherr UK.
- Answering and transferring calls in and out between employees and customers.
- Packing, sorting and distributing both incoming and outgoing mail between departments.
- Management of fire registry every day.
- Distributing keys and maintaining records of company cars.
- Booking and upkeeping meeting rooms to presentable standards.

2022 - 2023 ePic Net, Letchworth

Graphics & Web Design

- Updating existing website assets to a formatted standard using photoshop and other software.
- Redesigning their existing website from the ground up to a modern acceptable standard.

Technical Skills

- Proficiency in Adobe Suite: Photoshop, After Effects, Illustrator.
- Proficiency with Microsoft Suite: Office Excel, Word, Access, Outlook.
- Proficiency in Unreal Engine 4 & 5.
- Base understanding of C++
- Successful experience as 30+ person scale team published project lead.
- Competent verbal communication skills with maturity and professionalism.
- Competent experience in web design.
- Proficiency with physical and digital computer hardware.
- Vast experience with computer repair & servicing.

Education

- 2021 - 2025 Anglia Ruskin University, Cambridge**
Degree: Ba (Hons) Computer IT & Design
Additional: Course Representative – 2 Years
Modules:
- Immersive Prototyping
- Technical Development
- Collaborative Development
- Team Lead Studio Practice
- 2017- 2020 Bedford College, Bedford**
Degree: Level 3: Diploma in Art and Design
- 2016- 2017 Bedford College, Bedford**
Degree: Level 2: Access to Further Education